Sprint Review

Quick View:

- Team demos outcomes from the sprint to Product Owner and Stakeholders
- Demo each completed story based on Acceptance Criteria and the satisfied Definition of Done
- 1-2 hours for a 2 week sprint
- Open meeting, anyone can attend

Tips:

- Have a consistent time and location
- Make sure the backlog is visible
- Demos are done by Delivery Team those who did the work
- The primary purpose is to improve the product through collaboration and elicitation of feedback

What Is A Sprint Review?

The first Scrum Principle is: "Our highest priority is to satisfy the customer through early and continuous delivery of valuable software." The Sprint Review meeting is how this principle is met. At the end of every sprint, the delivery team demonstrates its potentially shippable product within the context of its sprint goal.

The Sprint Review is an open meeting attended by the whole Scrum team and anyone interested, including all stakeholders. A Review meeting is normally about one hour for each week in the sprint. A typical agenda:

- Product owner reviews the Sprint Goal with the participants and outlines those stories forecast for the sprint, indicating those that were completed
- The team demonstrates each completed story, showing how the Acceptance Criteria were achieved and confirming the Definition of Done is met
- · Feedback is elicited from the room on the completed stories
- Stories that are deemed accepted are marked for production so they can be released
- The room collaborates on what to do next, giving helpful information for the next Sprint Planning session
- If applicable, burn-up charts and/or budgets can be reviewed to show progress towards longer term goals or roadmaps

Because this meeting includes all stakeholders, it is generally a good idea for the Product Owner to have seen those stories that are being presented ahead of time. The goal of the meeting is not to publicly expose failure, but to collaborate and get feedback on items that are considered complete. It is good practice for a story to be shown to the Product Owner as soon as it is done during the sprint. This allows further tweaking of the story if necessary and avoids surprising the team in the Sprint Review.

